

Lab Exercise 4: Basic GUI Development



“Imagine you are given the task of designing an airline reservation system that keeps track of flights for a commuter airline. List the classes you think would be necessary for designing such a system. Describe the data values and methods you would associate with each class you identify.

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Introduction to Object-Oriented Programming
Chapter 1: pg.28



**REMEMBER THIS PROBLEM?
HOW WOULD YOU DESIGN THE GUI
OF THIS SYSTEM??**

Based on the given problem, develop the Graphic User Interface using drag-drop components for the system. Your GUI must have elements from swing container, control and menus. The system should at least have 10 components.