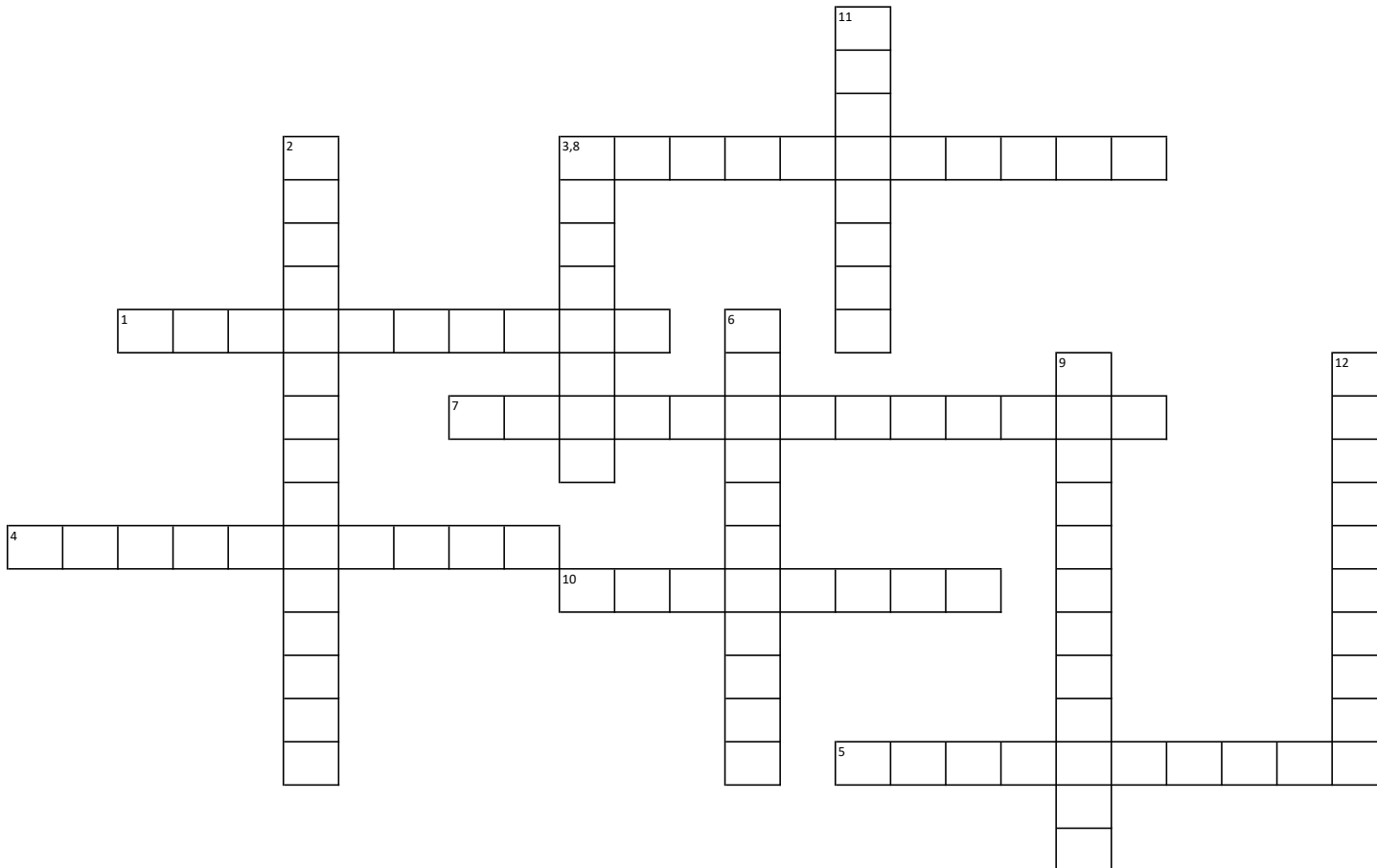


Week 1 : Introduction to Object-Oriented



Questions:

1. _____ programming emphasis on procedure on how to accomplish a task.
2. _____ programming emphasis on understanding the objects involved in a problem and how they interact.
3. _____ of a class is an object created from a class.
4. It's describe an action that an object is capable of performing.
5. It's describe characteristic of the object
6. _____ hides its complexity and only exposing the required essential characteristic and behaviour.
7. _____ led to a concept of data hiding
8. _____ reduce the amount of new code that must be designed, written and tested each time a new program is develop
9. The name of a method can have many behaviours.
10. A class that inherit properties from its parent class
11. _____ is a key that tells what part of the program can access attributes and methods that are members of a class
12. Known as parent class.