

BCN1043

COMPUTER ARCHITECTURE & ORGANIZATION

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CAO – Chapter 2 – P2 . Mritha Ramalingam

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COMPUTER ARCHITECTURE & ORGANIZATION

Chapter 2 continues...



Number Conversion

Converting from Decimal to Binary

Remainder Method

Example: Convert 26d
to base 2

$$26/2 = 13 \quad 0$$

$$13/2 = 6 \quad 1$$

$$6/2 = 3 \quad 0$$

$$3/2 = 1 \quad 1$$

$$1/2 = 0 \quad 1$$

$$\Rightarrow 26d = 11010b$$

How about floating point
number?

E.g.: Convert 0.875d into
base 2 number

$$0.875 \times 2 = 1.75 \quad 1$$

$$0.75 \times 2 = 1.5 \quad 1$$

$$0.5 \times 2 = 1.0 \quad 1$$

$$0 \times 2 = 0 \quad 0 \Rightarrow 0.875d = 0.1110b$$



Number Conversion

Converting from Binary to Decimal

$$\begin{aligned} 101001\text{b to decimal} & (1 \times 2^5) + (0 \times 2^4) + (1 \times 2^3) + (0 \times 2^2) + (0 \times 2^1) + (1 \times 2^0) \\ 101001\text{b} & = \\ & = 32 + 0 + 8 + 0 + 0 + 1 = 41\text{d} \end{aligned}$$



Number Conversion

Converting from Decimal to Hexadecimal

Remainder Method

Example: Convert 425d to base 16

$$425 / 16 = 26 \text{ } 9 \text{ } \rightarrow 9$$

$$26 / 16 = 1 \text{ } 10 \text{ } \rightarrow A$$

$$1 / 16 = 0 \text{ } 1 \text{ } \rightarrow 1 \quad \Rightarrow 425d = 1A9h$$

Exercise

1. 345
2. 89
3. 622



Number Conversion

Converting from Hexadecimal to Decimal

A3F₁₆ to decimal

$$\begin{aligned} \text{A3F}_{16} &= (\text{A} \times 16^2) + (3 \times 16^1) + (\text{F} \times 16^0) \\ &= (10 \times 256) + (3 \times 16) + (15 \times 1) \\ &= 2623_{10} \end{aligned}$$

Exercise

1. 345
2. 2B67
3. EAD



Number Conversion

Converting from Hexadecimal to Binary

To convert a hex number to binary, we need only express each hex digit in binary

E.g.: Convert $DE1_{16}$ to binary

$$\begin{array}{r} \text{D} \quad \text{E} \quad 1 \\ = 1101 \ 1110 \ 0001 \\ = 110111100001\text{b} \end{array}$$

Exercise:

1. 5DAB
2. 63ACE



Number Conversion

Converting from Binary to Hexadecimal

To convert from binary to hex, just reverse this process

E.g.

$$10010001_2 = 1001\ 0001 = 91_{16}$$

Exercise

1. 110011001
2. 111011100
3. 101010000001100



Number Conversion

Converting from Hexadecimal - Binary - Octal

$$1F0C_{16} = ?_8$$

1 F 0 C
↓ ↓ ↓ ↓
0001 1111 0000 1100

0001	1111	0000	1100
1	7	4	14

$$1F0C_{16} = 17414_8$$



Number Conversion

Octal to Decimal

$$\begin{array}{r} 724_8 \Rightarrow \\ 4 \times 8^0 = 4 \\ 2 \times 8^1 = 16 \\ 7 \times 8^2 = \underline{448} \\ 468_{10} \end{array}$$

Hexadecimal to Decimal

$$\begin{array}{r} ABC_{16} \Rightarrow \\ C \times 16^0 = 12 \times 1 = 12 \\ B \times 16^1 = 11 \times 16 = 176 \\ A \times 16^2 = 10 \times 256 = \underline{2560} \\ 2748_{10} \end{array}$$

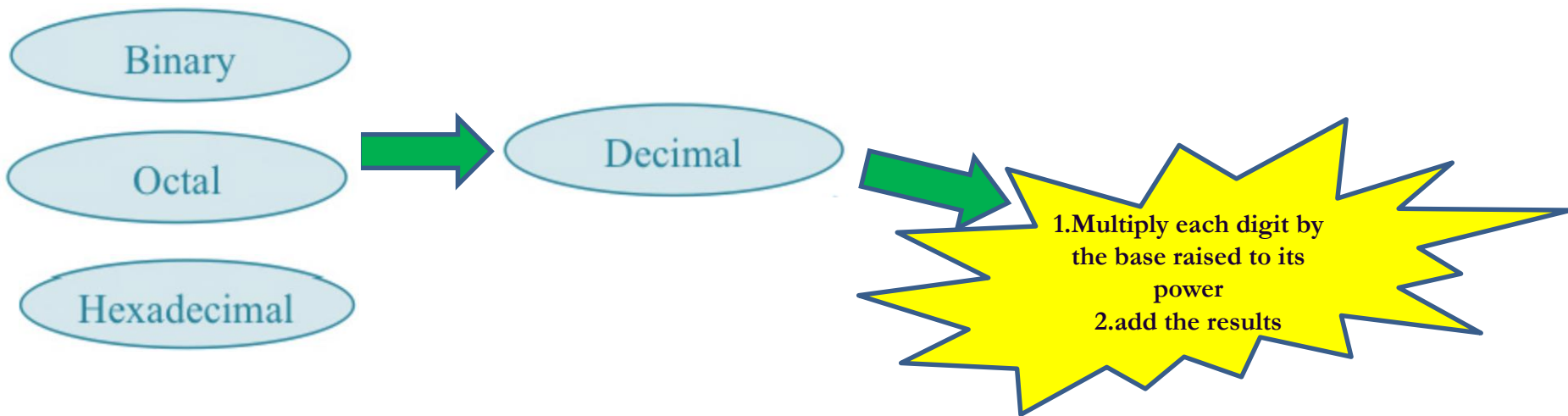
Binary to Decimal

Bit "0"

$$\begin{array}{r} 101011_2 \Rightarrow \\ 1 \times 2^0 = 1 \\ 1 \times 2^1 = 2 \\ 0 \times 2^2 = 0 \\ 1 \times 2^3 = 8 \\ 0 \times 2^4 = 0 \\ 1 \times 2^5 = \underline{32} \\ 43_{10} \end{array}$$



Number Conversion



Number Conversion

Decimal to octal

$$1234_{10} = ?_8$$

8		1234	
8		154	2
8		19	2
8		2	3
		0	2

$$1234_{10} = 2322_8$$

Decimal to hexadecimal

$$1234_{10} = ?_{16}$$

16		1234	
16		77	2
16		4	13 = D
		0	4

$$1234_{10} = 4D2_{16}$$

Decimal to Binary

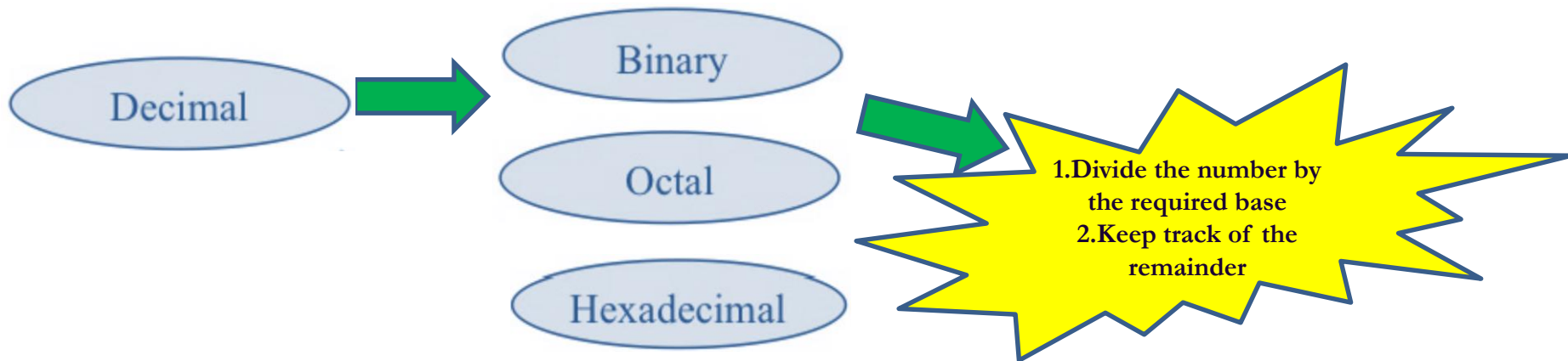
$$125_{10} = ?_2$$

2		125	
2		62	1
2		31	0
2		15	1
2		7	1
2		3	1
2		1	1
		0	1

$$125_{10} = 1111101_2$$



Number Conversion



Chapter 2

Machine Level Representation of data

- Bits, bytes, and words
- Numeric data representation and number bases
- **Fixed- and floating-point systems**
- Signed and twos-complement representations



Fixed and floating point systems

Number system

Integers

Represents whole numbers

Fractional numbers

Represents numbers with fractions

Fractional numbers

Fixed point

Floating point



Fixed point systems

Fixed point

- numbers with fractions
- with fixed points
- E.g. $1001.1010 = 2^4 + 2^0 + 2^{-1} + 2^{-3}$
=9.625

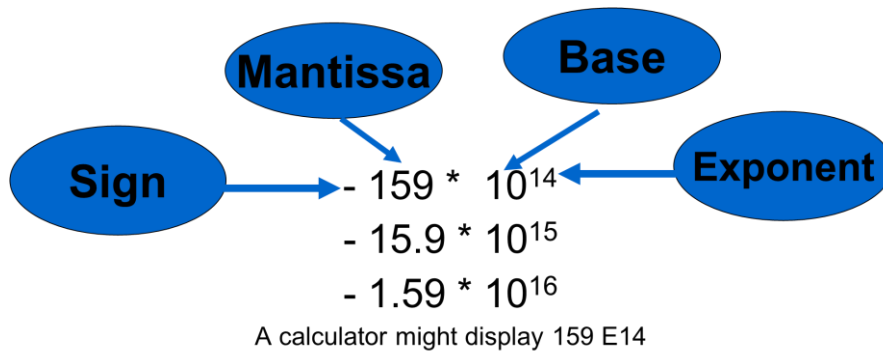


Floating point systems

fractional numbers with floating (movable) points



(a) Format



- This number is stored in a binary word with three fields:
 - Sign: plus or minus
 - Significand S (Mantissa)
 - Exponent E

Chapter 2

Machine Level Representation of data

- Bits, bytes, and words
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- **Signed and twos-complement representations**



Signed magnitude Representation

- Left most bit is sign bit representing sign of the number
- 0 means positive
- 1 means negative
- Rest of the bits represent magnitude of the number

0 → Positive Number		1 → Negative Number		
	Magnitude	Decimal value	Sign-magnitude	Decimal value
Sign ←	0111	+7	1111	-7
	0110	+6	1110	-6
	0101	+5	1101	-5
	0100	+4	1100	-4
	0011	+3	1011	-3
	0010	+2	1010	-2
	0001	+1	1001	-1
	0000	+0	1000	-0

Signed magnitude Representation

- Examples

$$+18 = 00010010$$

$$-18 = 10010010$$

$$\begin{aligned} 0\ 10010011\ 101000100000000000000000 &= 1.638125 \times 2^{20} \\ 1\ 10010011\ 101000100000000000000000 &= -1.638125 \times 2^{20} \\ 0\ 01101011\ 101000100000000000000000 &= 1.638125 \times 2^{-20} \\ 1\ 01101011\ 101000100000000000000000 &= -1.638125 \times 2^{-20} \end{aligned}$$



1's Complement

- Positive integers are similar to sign-magnitude notation.
- Negative integer is denoted as 1's complement of the positive number in sign-magnitude notation. Ones complement of any number is obtained by complementing each one of the bits,
- i.e., 1 - replaced by 0, and 0 - replaced by 1.
 - $18_{10} = 00010010$
 - $-18_{10} = 1\text{'s complement} = 11101101$

$n = 4$
 $(2n - 1) = 1111$

\bar{N}	Decimal value
0111	+7
0110	+6
0101	+5
0100	+4
0011	+3
0010	+2
0001	+1
0000	+0

\bar{N}	Decimal value
1000	-7
1001	-6
1010	-5
1011	-4
1100	-3
1101	-2
1110	-1
1111	-0

Convert to 1's complement (Q&A)

- Find the 1's complement of:

- 11111111_2

- 11111_2

- 00000000_2

- 00000_2

- 10001010_2

- 11010111_2

- 11110011_2



Convert to 1's complement (Q&A)

Answer

- 11111111_2 : 1's complement = 00000000_2
- 11111_2 : 1's complement = 00000_2
- 00000000_2 : 1's complement = 11111111_2
- 00000_2 : 1's complement = 11111_2
- 10001010_2 : 1's complement = 01110101_2
- 11010111_2 : 1's complement = 00101000_2
- 11110011_2 : 1's complement = 00001100_2



Ones Complement Addition

ex. 1.

+1 0001
-6 1001

-5 1010

ex. 2.

+3 0011
-3 1100

-0 1111



One's Complement Addition

- An example of one's complement integer addition with an end-around carry:

$$\begin{array}{r} 10011 \quad (-12)_{10} \\ +01101 \quad (+13)_{10} \\ \hline 10000 \\ \text{└───┬───┘} \quad \text{End-around carry} \\ \downarrow \\ + \quad 1 \\ \hline 00001 \quad (+1)_{10} \end{array}$$

Ones Complement End Around Carry

$$\begin{array}{r} -2 \quad 1101 \\ -4 \quad 1011 \\ \hline (1)1000 \\ \text{carry} \nearrow \quad \text{--> } 1 \\ \hline 1001 = -6 \end{array}$$



Twos compliment Representation

- All positive numbers begin with 0
 - All negative numbers begin with 1
1. Perform the 1's complement operation.
 2. add 1 to LSB.

Positive (+)		Negative (-)	
Binary Pattern	Decimal Value	Binary Pattern	Decimal Value
0 1 1 1	7	1 0 0 0	-8
0 1 1 0	6	1 0 0 1	-7
0 1 0 1	5	1 0 1 0	-6
0 1 0 0	4	1 0 1 1	-5
0 0 1 1	3	1 1 0 0	-4
0 0 1 0	2	1 1 0 1	-3
0 0 0 1	1	1 1 1 0	-2
0 0 0 0	0	1 1 1 1	-1



Twos complement Representation

Advantages

- One representation of zero
- Negating is fairly easy
 - $3 = 00000011$
 - Boolean complement gives
11111100
 - Add 1 to LSB 11111101



Twos compliment Representation

Examples

- $+3 = 00000011$
- $+2 = 00000010$
- $+1 = 00000001$
- $+0 = 00000000$
- $-1 = 11111111$
- $-2 = 11111110$
- $-3 = 11111101$



Question

	1s compliment	2s complement?
59	00111011	00111011
102	01100110	
65		01000001
-65	10111110	10111111
-125	10000010	10000011
125	01111101	
84		
-83		
83		
91		



Chapter 2 Review

Machine Level Representation of data

- Bits, bytes, and words
- Numeric data representation and number bases
- Fixed- and floating-point systems
- Signed and twos-complement representations

Chapter 2 Ends!

