

For updated version, please click on  
<http://ocw.ump.edu.my>

# BTE2313

## Chapter 8: Arrays

by

**Sulastri Abdul Manap**  
Faculty of Engineering Technology  
[sulastri@ump.edu.my](mailto:sulastri@ump.edu.my)



# Objectives

- In this chapter, you will learn about:
  1. Declaring and Initializing arrays
  2. Accessing/Selecting element of arrays
  3. Working with multi-dimensional arrays
  4. Arrays as parameters



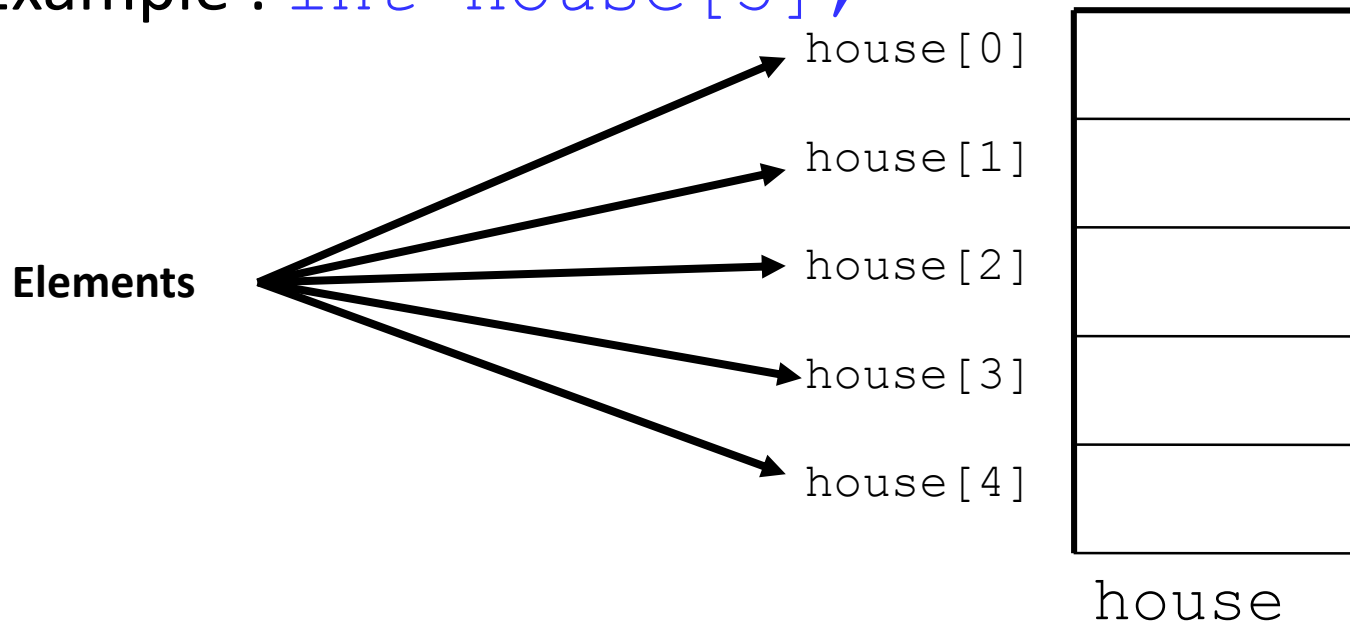
# Introduction

- Array is a list of more than one variable having the same name and data type.
- Array is a fixed-size collection of consecutive memory locations. Each memory location accessed by a relative address called index or subscript.
- Every index starts with 0.
- Two types of Array:
  - One-Dimensional Array
  - Multi-Dimensional Array



## Introduction (cont.)

- Array can be described like a block of building of the same type, containing a number of houses and each house has different number/address as a reference.
- Example : `int house[5];`



# Array Declarations

- Format:

*Datatype* *Array\_name* [*Array\_Size*];

- *Datatype* is the data type (int, float, double, etc.)
- *Array\_name* is an identifier
- *Array\_Size* states the size/length of the array in terms of number of elements that must be enclosed in square brackets [ ]
- For example:

```
int numbers[1000];  
double rays[200];  
string students[25];  
char name[25];
```



# Array Declarations: Example #1

- Declaring an array, with the name *myNum* , type *double* and has 10 elements

```
double myNum[10] ;
```

- Array *myNum* can store up 10 floating numbers with the first number occupying location *myNum* [0]; the second number at location *myNum* [1] and last number at location *myNum* [9].



## Array Declarations: Example #2

- For the PhoneBills program, declare an array of twelve floating point values:

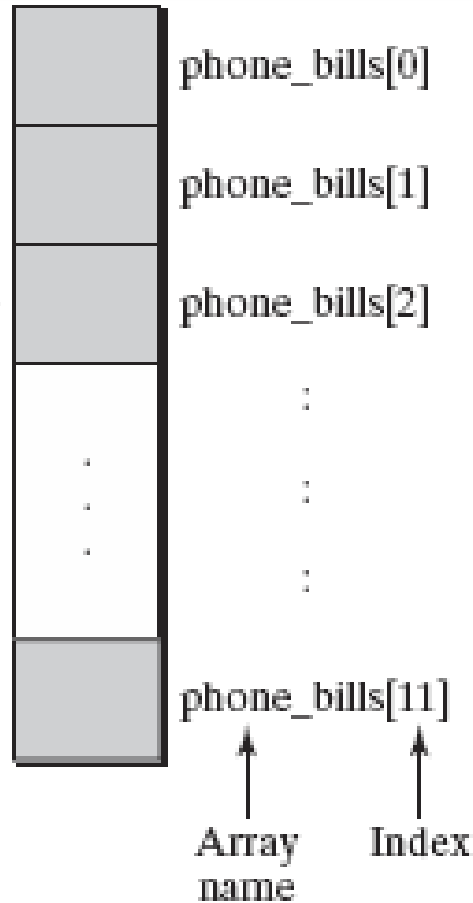
```
float phone_bills[12];
```

- When a programmer creates a list using one dimension (one size) value, it is referred to as a ***single-dimensional array*** and can be thought of as a single list or as a row of values.
- These values are stored contiguously in memory.



## Example #2 (cont.)

```
int main()
{
    float phone_bills[12];
}
```



Each box represents one element of the array.

The `phone_bills` array. It is useful to visualize an array as a group of boxes.

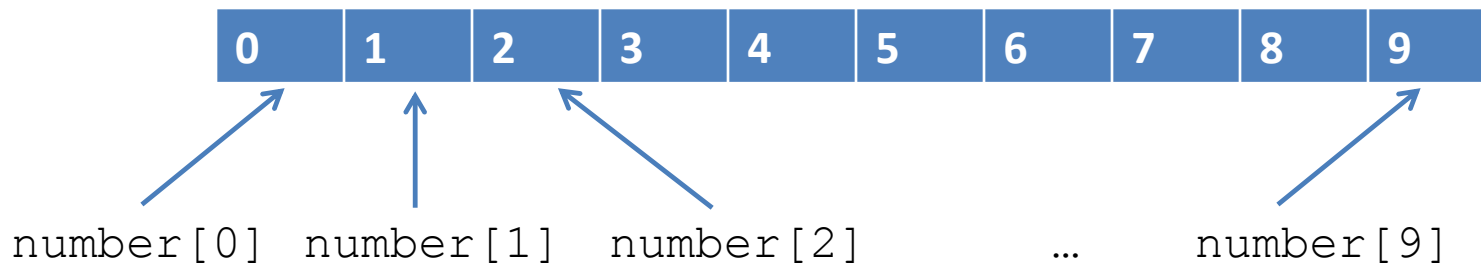




# Array Initializations

- Values must be enclosed with braces { }.
- If there is more than one value, separated by commas.
- **MUST** provide the number of values **not more than the size of array**.
- **Example 1:**

```
int number[10] = {0, 1, 2, 3, 4, 5, 6, 7, 8, 9};
```



# Array Initializations (cont.)

Example 2:

```
char vowel[10] = {'a', 'e', 'i', 'o', 'u'};
```



Example 3:

```
float mynum[5] = {1.2, 1.3, 1.5, 1.5, 1.5};
```



Example 4:

```
string names[3] = {"Ali", "Chong", "Ravi"};
```

## Array Initializations (cont.)

Example 4:

```
int mynumbers[10];
```

```
// Declare the array
```

```
mynumbers[0] = 3; // 3 is stored as 1st element
```

```
mynumbers[9] = 2; // value 2 is stored as last element
```

```
mynumbers[-1] = 9; // invalid index (cannot have -ve index)
```

```
mynumbers[10] = 2; // invalid index (last valid index is 9)
```

```
mynumbers[2.3] = 4; // error! (1.3 is not an integer)
```

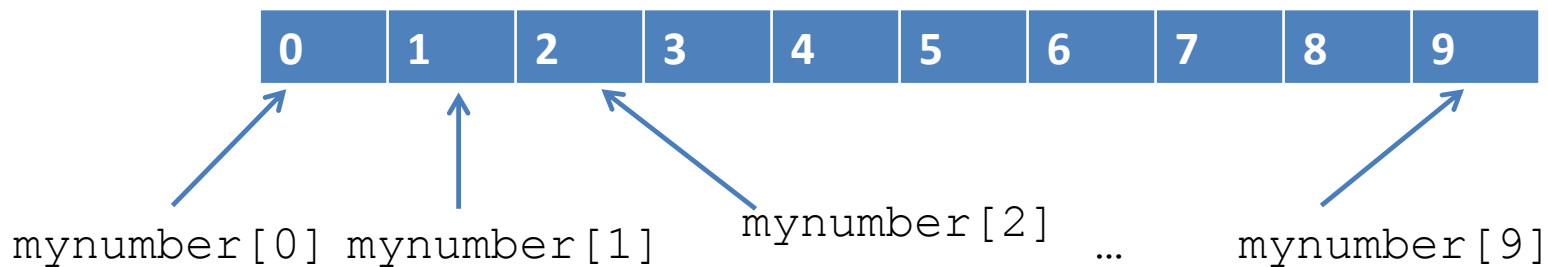


mynumbers [ 0 ]

mynumbers [ 9 ]

# Accessing Arrays

- All values in an array can be accessed like the value of a normal variable of the same type.
- The syntax is: `Array_name[index]`



- Brackets [ ] are used to carry out two tasks: to indicate the length/size of an array in declarations; and to indicate the index number for the array elements when they are accessed.



# for Loops and Arrays

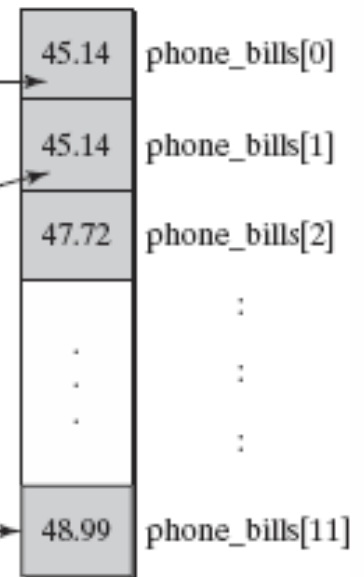
- The **for** loop provides an efficient method for going through an array.
- The index of the loop is used not only as a counter for the loop, it can also be used as the index value for the array.

```
// Obtain monthly billing information
for(i = 0; i < 12; ++i)
{
    cout << "\n Enter bill for month # " << i + 1 << "$";
    cin >> phone_bills[i];
}
```

The first time this loop runs,  $i = 0$ .  
It asks the user for month number 1 ( $i + 1 = 0 + 1 = 1$ ).  
The user's value (i.e., 45.14) is placed in `phone_bills[0]`.

The second time this loop runs,  $i = 1$ .  
It asks the user for month number 2.  
The value the user enters (i.e., 45.14) is placed in `phone_bills[1]`.

The last time this loop runs,  $i = 11$ .  
It asks the user for month number 12.  
The value the user enters (i.e., 48.99) is placed in `phone_bills[11]`.



# Accessing Arrays: Example #1

```
#include <iostream>
using namespace std;
int mynum[ ] = {15, 3, 43, 32, 1781};
int count, sum=0;

int main ()
{
    for ( count=0 ; count<5 ; ++count )
    {
        cout << mynum[count] << endl;
        result += mynum[count];
    }
    cout << sum;
    return 0;
}
```



# Array Out of Bounds

- C++ does not do any type of array boundary checking when a program uses arrays.
- The program does not warn you or stop the program if a statement causes the program to access an array element that is not legally declared.
- This ***out of bounds array*** feature of the C++ language can trash your data or crash your program when the program is executed.



# Array Out of Bounds(cont.)

Declaration

```
int High[4], Mid[4], Low[4];
```

Memory



end of program's  
memory space

Problem here

Low[4]

Mid[4]

High[4]

CRASH! with  
Access Violation

```
for(i = 0; i <= 4; ++i)
{
    // runs to i = 0 to i = 4
    therefore Low[4] => Mid[0]
               Mid[4] => High[0]
               High[4] => who knows?
}
```



# Arrays as Parameters

- It is impossible to directly pass as argument, the whole chunk of memory as an array into a function.
- Instead of passing the whole array, an array can be passed as argument into a function by providing its address (by reference)
- Example:

```
void procedure (int arg[]) //function prototype
```

```
int myarray [40]; //array declaration
```

```
procedure (myarray); //function call by reference
```



# Arrays as Parameters: Example

```
#include <iostream>
using namespace std;
void print_array (int arg[], int len);
int main ()
{
    float array1[] = {2.5, 10.1, 15.3};
    float array2[] = {2.1, 11.4, 16.0, 8.2, 10.1};
    print_array (array1,3);
    print_array (array2,5);
}

void print_array (int arg[], int len){
    for (int i=0; i<len; i++)
        cout << arg[i] << " ";
    cout << "\n";
}
```

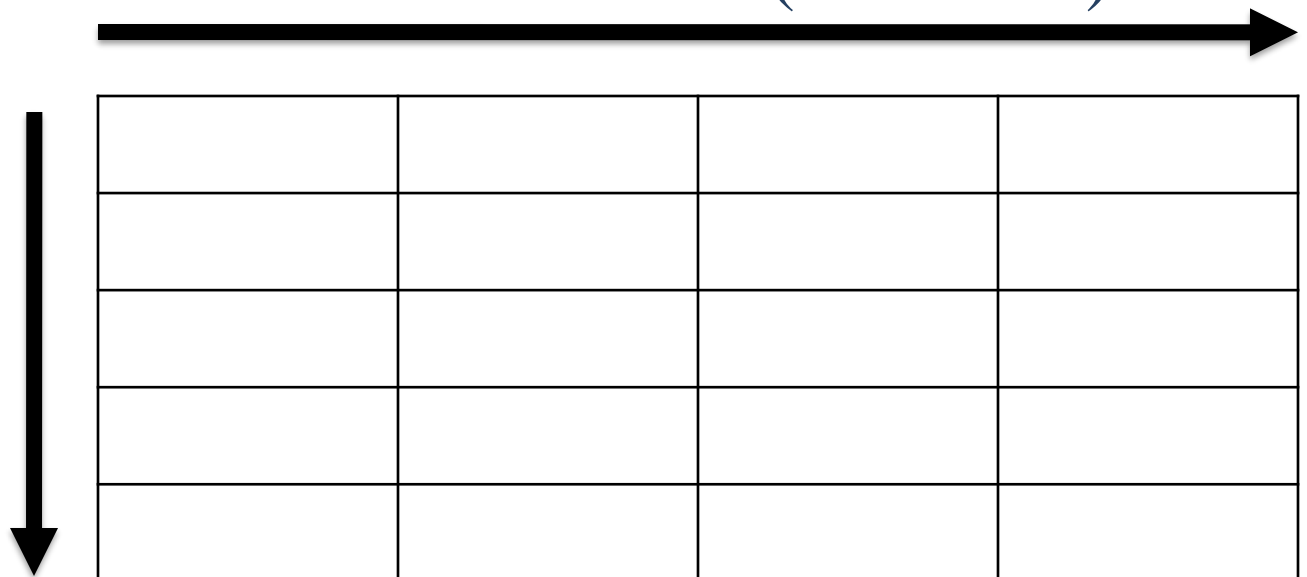


# Multi-Dimensional Array

- Multidimensional arrays is an array that has more than one dimension, dimensions for rows and columns
- A two-dimensional array (2D) has two indexes (subscript).

Second dimension (columns)

First dimension (rows)



# 2-Dimensional Array

- The declaration of 2D arrays is quite similar with one dimensional array.
- A 2D arrays have two subscripts which the first is for the number of rows and the second is for columns.
- The declaration of two-dimensional array takes the form :

`datatype Array_name[row_size][column_size];`

- Example

```
char name[3][10];  
int list[rows][cols];  
int x[3][4];
```



## 2-Dimensional Array (cont.)

- Example

```
int num[5][2];
```

num[0][0]		num[0][1]
num[1][0]		num[1][1]
num[2][0]		num[2][1]
num[3][0]		num[3][1]
num[4][0]		num[4][1]

number

ROWS

COLUMNS



## 2-Dimensional Array Initialization

- Example

```
int number[5][2] =  
{ {99,3}, {12,30}, {40,15}, {36,70}, {10,2} };
```

or

```
int number[5][2] =  
{99,3,12,30,40,15,36,70,10,2};
```

- When compiler encounters the declaration, it allocates memory locations for the elements in a linear fashion

