| Universiti Malaysia PAHANG | COURSE: GUI | | | MARKS: | |
|---|---|---|---|---|---|
| | TOPIC: | | CODE: DCM1013 | | **/10** |
| | ASSESSMENT: LAB | NO: 6 | DURATION: | | |

## STUDENT'S INFORMATION

**MATRIC NO** :                                                    **Name :**

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**Instructions:**

1.  This work should do in groups   ( each group 3 members)
2.  You need to submit softcopy at the end of this lab session to (kalam.ump.edu.my).

**Questions**

Select ONE (1) of the available applications or operation systems as study case and then analyze the usage of the **EIGHT(8)** Schneiderman's Golden Rules of its Interface Design.

Examples:

1. Windows XP.

2. Microsoft Excel.

3. Paint.

4. Windows Media Player.

5. Microsoft PowerPoint.

6. Microsoft Word.

7. Yahoo Messenger

8. Skype