

## **Technical Informatics I**

# Control Structures (Selection) if-else if-else

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## **Control Structures (Selection)**

#### • Aims

- Introduce students to logical expressions and relational operators
- Introduce students to Control Structures (Selection): if, else if, else
- Expected Outcomes
  - Students are able to construct simple C programs involving appropriate application of relational structures
  - Students are able to construct simple C programs that can implement selection control structures if, else if, else
- References
  - Harry H. Cheng, 2010. C for Engineers and Scientists: An Interpretive Approach, McGraw Hill



## Content

- Logical Expressions
- Relational Structures
- Selection Structures: If/else if/else
- Selection Structures: Nested If/else if/else
- Examples
- Conclusion





## Control structures

- There are 3 control structures for C programs:
  - 1. Sequence
    - Each statement is executed sequentially (as seen in the previous lectures
  - 2. Selection
    - One statement is *selected* over another depending on a Selection
      - If, else if, else & switch
      - If var1 > 10, do this..., else do that...

#### 3. Repetition

- Statements are *repeatedly* executed until it meets a certain *condition*
  - for, while, do-while loops



# Control structures



- Up to now, we have worked on Control Structures (Sequence)
- In this lecture, we are going to learn how to use Control Structure (Selection)
- The way this lecture will be structured is by starting off with an example that is familiar to you (Sequential) and slowly adding building blocks to include if, else if, else (Selection)



## Control Structure – Sequence (Review)

• Example 1:

Write a program that calculates and prints out the resultant pressure, p:

$$p(t) = 4(t-3)+20$$

The equation p is a function of time, t, where t is an input by the user.





#### Control Structure – Sequence (Review)

#### • Example 1: Control structure - sequence

| 1                     | <pre>/* Example for control structure - sequence*/</pre>        |  |  |
|-----------------------|---|--|--|
| 2                     | /* Calculates the force p based on the time input by the user*/ |  |  |
| 3                     | /* Prints out the resultant force p*/                           |  |  |
| 4                     |   |  |  |
| 5                     | <pre>#include <stdio.h></stdio.h></pre>                         |  |  |
| 6                     |   |  |  |
| 7                     | <pre>- int main() {</pre>                                       |  |  |
| 8                     | /*declaration of variables*/                                    |  |  |
| 9                     | double t, p;  |  |  |
| 10                    | /*prompts user input for time t*/                               |  |  |
| 11                    | <pre>printf("Enter time t:\n");</pre>                           |  |  |
| 12                    | <pre>scanf("%lf",&amp;t);</pre>                                 |  |  |
| 13                    | <pre>/*equation for external force, p(t)*/</pre>                |  |  |
| 14                    | p = 4*(t-3) + 20;   |  |  |
| 15                    | /*prints out resultant p*/                                      |  |  |
| 16                    | <pre>printf("The external force p(%.3f)=%.3f\n",t,p);</pre>     |  |  |
| 17                    | return 0;   |  |  |
| 18                    | }   |  |  |
| 19                    |   |  |  |
| <                     |   |  |  |
|                       |   |  |  |
| ch -u "L6-example1.c" |   |  |  |
| nter t                | ime t:  |  |  |

Enter time t: 4.23 The external force p(4.230)=24.920 >Exit code: 0



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# Logical Expressions

| Operator | Logical | Description   |
|----------|---------|---|
|          | 0       | FALSE   |
|          | 1       | TRUE  |
| &&       | AND     | If both operands are non-zero (TRUE), then the condition becomes TRUE   |
|          | OR      | If one of the operands is non-zero (TRUE), then the condition becomes TRUE  |
| !        | NOT     | <ul> <li>It reverses the logical state of the operand.</li> <li>If the operand is TRUE, the logical NOT operator will make it FALSE</li> <li>If the operand is FALSE, the logical NOT operator will make it TRUE</li> </ul> |





# Logical Expressions

| Expression | Logical<br>Outome |
|------------|-------------------|
| 3 > 4      | 0                 |
| 3 < 4      | 0                 |
| 3 == 4     | 0                 |
| 3 != 4     | 1                 |
| 3.0 ==3    | 1                 |





# Logical Expressions

| А | В | A && B | A    B | !A | !B |
|---|---|--------|--------|----|----|
| 0 | 0 | 0      | 0      | 1  | 1  |
| 0 | 1 | 0      | 1      | 1  | 0  |
| 1 | 1 | 1      | 1      | 0  | 0  |
| 1 | 0 | 0      | 1      | 0  | 1  |



#### **Relational Operators**

| Operations                           | Associativity |
|--------------------------------------|---------------|
| ::                                   | Left to right |
| () []                                | Right to left |
| function name()                      | Left to right |
| >                                    | Right to left |
| '!`++ + - *<br>&(type) <u>sizeof</u> | Left to right |
| * / % .* ./                          | Left to right |
| + -                                  | Left to right |
| << >>                                | Left to right |
| < <= > >=                            | Left to right |
| == !=                                | Left to right |
| &                                    | Left to right |
| ^                                    | Left to right |
| 1                                    | Left to right |
| & &                                  | Left to right |
| **                                   | Left to right |
|                                      | Left to right |
| ?:                                   | Right to left |
| = += -= *= /=<br>%=  = <<= >>=       | Right to left |
| ,                                    | Right to left |

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#### Test your understanding

- 3 < 8 result is \_\_\_\_\_
- 3 > 8 result is \_\_\_\_\_
- 4 <= 4 result is \_\_\_\_\_
- 6 >= 4 result is \_\_\_\_\_
- 2 == 2 result is \_\_\_\_\_
- 2 == 7 result is \_\_\_\_\_
- 8.0 == 8 result is \_\_\_\_
- 9 != 3 result is \_\_\_\_\_
- (4 < 7) || (3 != 8) result is \_\_\_\_\_
- (4 > 7) && (3 != 8) result is \_\_\_\_\_

## Control structures

- There are 3 control structures for C programs:
  - 1. Sequence
    - Each statement is executed sequentially (as seen in the previous lectures
  - 2. Selection
    - One statement is *selected* over another depending on a Selection
      - If, else if, else & switch
      - If var1 > 10, do this..., else do that...

#### 3. Repetition

- Statements are *repeatedly* executed until it meets a certain *condition*
  - for, while, do-while loops



#### Flowchart of an if statement

- If the **expression** is satisfied, the **statement** will be implemented
- The syntax for an if-statement is as follows:





## Control Structure (Selection): if

• Example 2:

Write a program that calculates and prints out the resultant pressure, p:

The equation p is a function of time, t, where t is an input by the user.





# Control Structure (Selection): if

• Example 2







# Control Structure (Selection): if

#### • Example 2

| 1  | /* Example 2*/  | >ch -u "L6-example2.c"             |
|----|---|------------------------------------|
| 2  | /* Calculates the force p based on the time input by the user*/ | Enter time t:                      |
| 3  | /* Prints out the resultant force p*/                           | 3.1                                |
| 4  |   | The external force p(3.100)=20.400 |
| 5  | <pre>#include <stdio.h></stdio.h></pre>                         | >Exit code: 0                      |
| 6  |   |                                    |
| 7  | <pre>- int main() {</pre>                                       |                                    |
| 8  | <pre>/*declaration of variables*/</pre>                         |                                    |
| 9  | double t, p;  | >ch -u "L6-example2.c"             |
| 10 | /*prompts user input for time t*/                               | Enter time t:                      |
| 11 | <pre>printf("Enter time t:\n");</pre>                           | 3                                  |
| 12 | <pre>scanf("%lf",&amp;t);</pre>                                 | The external force p(3.000)=0.000  |
| 13 |   | >Exit code: 0                      |
| 14 | /*is t>3?*/   |                                    |
| 15 | - if(t>3){  |                                    |
| 16 | p = 4*(t-3) + 20;   |                                    |
| 17 | /*prints out resultant p*/                                      |                                    |
| 18 | <pre>printf("The external force p(%.3f)=%.3f\n",t,p);</pre>     |                                    |
| 19 | }   |                                    |
| 20 |   |                                    |
| 21 | return 0;   |                                    |
| 22 | }   |                                    |



#### Flowchart of an if-else statement

- If **expression** is TRUE, then **statement1** is executed
- Else, if the expression is FALSE, then statement2 is executed.





#### Control Structure (Selection): if-else

• Example 3:

Write a program that calculates and prints out the resultant pressure, p:

The equation p is a function of time, t, where t is an input by the user.

If the user inputs a negative value of t (t<0) then an error message is printed out.





## Control Structure (Selection): if-else

#### • Example 3:







## Control Structure (Selection): if-else

#### • Example 3:

| 1  |   | <pre>/* Example 3:control structure - if/else statement*/</pre> |  |  |
|----|---|---|--|--|
| 2  |   | /* Calculates the force p based on the time input by the user*/ |  |  |
| 3  |   | /* Prints out the resultant force p*/                           |  |  |
| 4  |   |   |  |  |
| 5  | <pre>#include <stdio.h></stdio.h></pre> |   |  |  |
| 6  |   |   |  |  |
| 7  | -                                       | <pre>int main() {</pre>   |  |  |
| 8  |   | <pre>/*declaration of variables*/</pre>                         |  |  |
| 9  |   | double t, p;  |  |  |
| 10 |   | /*prompts user input for time t*/                               |  |  |
| 11 |   | <pre>printf("Enter time t:\n");</pre>                           |  |  |
| 12 |   | <pre>scanf("%lf",&amp;t);</pre>                                 |  |  |
| 13 |   |   |  |  |
| 14 |   | /*is t>=0?*/  |  |  |
| 15 | -                                       | if(t>=0){   |  |  |
| 16 |   | p=4*(t-3)+20;   |  |  |
| 17 |   | <pre>/*prints out resultant p*/</pre>                           |  |  |
| 18 |   | <pre>printf("The external force p(%.3f)=%.3f\n",t,p);</pre>     |  |  |
| 19 |   | }   |  |  |
| 20 |   | /*else if t<0*/   |  |  |
| 21 | -                                       | else{   |  |  |
| 22 |   | <pre>printf("Error: input t is negative\n");</pre>              |  |  |
| 23 |   | }   |  |  |
| 24 |   |   |  |  |
| 25 |   | return 0;   |  |  |
| 26 |   | }   |  |  |

>ch -u "L6-example3.c"
Enter time t:
0.1
The external force p(0.100)=8.400
>Exit code: 0

>ch -u "L6-example3.c"
Enter time t:
-2.31
Error: input t is negative
>Exit code: 0



# Flowchart for an if-else if-else statement

- If expression1 is TRUE, then statement1 is executed
- Else, if **expression1** is FALSE, but **expression2** is TRUE then **statement2** is executed.
- Else, if expression1 and expression2 are FALSE then statement3 is executed.
- Semantically, the syntax of the else-if statement is an extension of the previous if-else statement.



## Control Structure (Selection): if-else if - else

#### • Example 4a:

Write a program that calculates and prints out the resultant pressure, p:

$$p(t) = 20$$
 0 ≤ t<3  
 $p(t) = 4(t-3)+30$  t≥3

The equation p is a function of time, t, where t is an input by the user.

If the user inputs a negative value of t (t<0) then an error message is printed out.



## **Control Structure (Selection):** if-else if - else

• Example 4a:





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# Control Structure (Selection): if-else if - else







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#### Nested if-else if-else statements

• An example of the syntax for the nested else-if statement is as follows:

```
if(expression1) {
    statement1
    if(expression2) {
        statement2
        } else if(expression3) {
            statement3
        } else {
            statement4
        }
```

•If expression1 is TRUE, then the inner if-else if -else statements (in the blue box) will be evaluated.

•Else, if expression1 is FALSE then the inner ifelse if -else statements (in the blue box) will not be evaluated.



#### Nested if-else if-else statements

#### • Example 4b:

Write a program that calculates and prints out the resultant pressure, p:

$$p(t) = 20$$
0 ≤ t<3 $p(t) = 4(t-3)+30$ t≥3

The equation p is a function of time, t, where t is an input by the user.

If the user inputs a negative value of t (t<0) then an error message is printed out.

**Note:** This example is the same as **Example 4a** but this time, we're going to implement a nested if-else if statement



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#### • Example 4b:

```
if(t>=0) {
    if(t>=0 && t<3) {
        p = 20;
        } else if(t>=3) {
            p = 4*(t-3) + 30;
        }
} else {
    printf("Error");
}
```

- If t>=0 is TRUE, then the inner if-else if -else statements (in the blue box) will be evaluated.
- Else, if t>=0 is FALSE then an error message will be printed out.





#### • Example 4b

```
/* Example 4b:nested if/else if/else statement*/
 2
      /* Calculates the force p based on the time input by the user*/
 3
      /* Prints out the resultant force p*/
 4
 5
      #include <stdio.h>
 6
 7
     - int main() {
 8
          /*declaration of variables*/
 9
          double t, p;
10
          /*prompts user input for time t*/
11
          printf("Enter time t:\n");
12
          scanf("%lf",&t);
13
14
15
          if(t \ge 0)
16
               /*is 0<=t<3?*/
17
               if(t \ge 0 \& \& t < 3)
18
                  p = 20;
19
               ł
20
               /*is t>=3?*/
21
               else if(t \ge 3){
22
                   p=4*(t-3)+30;
23
               1
24
               /*prints out resultant p*/
25
              printf("The external force p(%.3f)=%.3f\n",t,p);
26
           ł
27
           /*else if t<0*/
28
          else{
29
              printf("Error: input t is negative\n");
30
           Ł
31
32
           return 0;
33
```

>ch -u "L6-example4b.c" Enter time t:

The external force p(1.000)=20.000 >Exit code: 0

>ch -u "L6-example4b.c" Enter time t:

The external force p(3.000)=30.000 >Exit code: 0

>ch -u "L6-example4b.c" Enter time t: -5 Error: input t is negative >Exit code: 0



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#### Conclusion

if (expression) statement;

```
if (expression) {
    Block of statements;
```

```
if (expression) {
    Block of statements;
} else {
    Block of statements;
}
```



#### Conclusion

#### if (expression) {

```
Block of statements;
} else if(expression) {
Block of statements;
} else {
Block of statements;
```





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## Lecture 4

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