

# **DIGITAL SIGNAL PROCESSING**

# Chapter 2 Discrete-Time Signals & Systems

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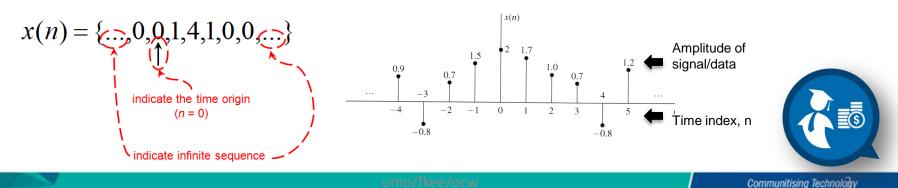
#### Introduction to Discrete-time Signal

- Aims
  - To explain the characteristics of discrete-time signals (DTS), classification of DTS, Linear-Time Invariant System (LTI) system and convolution of the discrete-time signals in time-domain.
- Expected Outcomes
  - At the end of this course, students should be able to understand DTS & LTI characteristics, and classify the system and perform convolution of discrete-ti



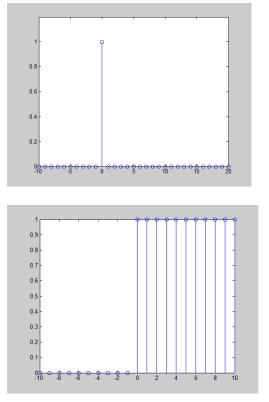
#### **Discrete-time Signal and System**

- Discrete-Time Signals are represented mathematically as sequences of numbers.
- The sequences of numbers x with nth number in the sequence is denoted as x[n] where n being integer in the range of such as n={...,-3,-2,-1,0,1,2,3,...}.
   It is also called time index.
- The components of DTS are listed below;
- > A delay y[n] = x[n-1]
- > An advance y[n] = x[n+1]
- Scaling y[n] = ax[n]
- Downsampling (Decimation) y[n] = x[nM]
- Upsampling (Interpolation) y[n] = x[n/L]
- Nonlinear y[n] = tanh[ax(n)]
- Graphical representation of the DTS system is shown below.



#### **Sequence Representation**

• The discrete-time signal sequence representation consists of unit impulse, unit step, exponential and sinusoidal is shown in diagrams below;



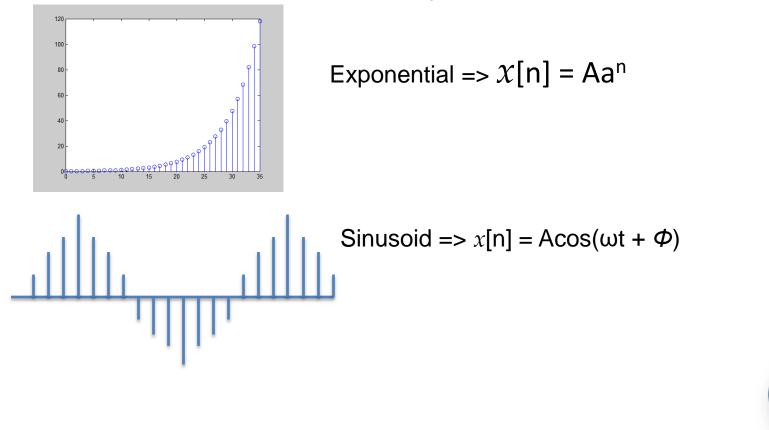
Unit Impulse => 
$$\delta[n] = \{1, n = 0; 0, n \neq 0 \}$$

Unit step => 
$$\delta[n] = \{1, n \ge 0; 0, n < 0\}$$



#### **Sequence Representation**

• The discrete-time signal sequence representation consists of unit impulse, unit step, exponential and sinusoidal is shown in diagrams below;



#### Sequence Representation

- A signal can be shifted in time by replacing the variable n by n-k including the unit impulse and unit step.
- When k is positive, the sample will be shifted to the right of its original location => x(n-k)
- When k is negative, the sample will be shifted to the left of its original location => x(n+k)



The LTI system characteristics are shown below;

#### 1. Dynamic Systems

=>Systems use **Delay** called Dynamic. Example: y[n] = x[n-1]

#### 2. Static (Memory less) Systems

=> Systems that **do not use Delay** called Static such as Example: y[n] = x[n]

The Order of the systems is defined as the number of the delay elements in the systems.

#### 3. Causality

# => The systems that **do not use** advance element.

Example: 
$$y[n] = x[n] - x[n-1]$$
,

#### 4. Non-causality Systems

=> The systems that use advance element such as y[n] = x[n+1]-x[n] Example: y[n] = x[n+1]-x[n] y[n] = x[n<sup>2</sup>]

#### 5. Time-Invariant Systems

=> A systems are called *Time-Invariant Systems* if the delay of the input sequence cause a shift to the output sequence. If the input sequence is x[n]=x[n-n<sub>o</sub>], then the output sequence is y[n] = y[n-n<sub>o</sub>]

#### 6. Time Varying Systems

=> The systems that will be affected by varying of time. If  $y[n] = x[An] = x[An-n_o]$ , where A is an integer, then  $y[n-n_o] = x[A(n-n_o)] \neq y[n]$ 

 To test the system is a time-invariant or timevariant based on:

 $y(n,k) = \tau[x(n-k)]$ 

- Test will be perform separately for the lefthand side (LHS) and right-hand side (RHS)
- If  $y(n,k)=y(n-k) \rightarrow Time-invariant$

Determine the characteristic of the LTI system below;

a) 
$$y(n) = x(n) - x(n-1)$$
  
b)  $y(n) = nx(n)$   
c)  $y(n) = x(-n)$   
d)  $y(n) = x(n) \cos \omega_0 n$ 



Testing the system with:

 $y(n,k) = \tau[x(n-k)]$  where y(n,k) = y(n-k)or it can be written as  $y(n-k) = \tau[x(n-k)]$ 

a) Examining the right hand side of the system:  $\tau[x(n-k)] = x((n)-k) - x((n-1)-k)$  = x(n-k) - x(n-k-1)

put -k at every input
stated in the system



For the left hand side:  

$$y(n-k) = x((n-k)) - x((n-k)-1)$$
  
 $= x(n-k) - x(n-k-1)$   
put -k at every n  
of the input

From the observation, it is clear that the result in the left hand side is the same as in the right hand side. It is concluded that the system is time-invariant



- b) Examining the right hand side of the system:  $\tau[x(n-k)] = nx((n)-k)$  = nx(n-k)
  - For the left hand side:

$$y(n-k) = ((n)-k)x((n)-k)$$
$$= (n-k)x(n-k)$$

It is shown that the left hand side  $\neq$  the right hand side. Hence, the system is time-variant



c) The system is: y(n) = x(-n)RHS:  $\tau[x(n-k)] = x((-n)-k) = x(-n-k)$ LHS: y(n-k) = x(-(n-k)) = x(-n+k)

$$y(n-k) \neq \tau[x(n-k)]$$

... The system is time - variant



d) The system is:  $y(n) = x(n) \cos \omega_0 n$ RHS:  $\tau[x(n-k)] = x((n)-k) \cos \omega_0 n$ LHS:  $y(n-k) = x((n)-k) \cos \omega_0 ((n)-k)$  $= x(n-k) \cos \omega_0 (n-k)$ 

> $y(n-k) \neq \tau[x(n-k)]$ ∴ The system is time - variant



#### Linear Systems

The system is said to be linear if the **superposition** holds either in delay, advance, scaling and adder operation.

For example, If input signal to the system is ax[n] + bx[n], then Output signal is ay[n] + by[n].

For example, If input signal to the system is *x*[2n], then Output signal is y[2n].



#### > Testing Linearity of the Systems

Is the system described below linear or not ?

y[n] = x[n] + x[n-1]

Steps :

- a. Now, applying superposition by considering input as :
   x[n] = ax[n] + bx[n]
- b. Substitute the equation above with equation in (a), become y[n] = (ax[n] + bx[n]) + (ax[n-1] + bx[n-1])
- c. Rearrange the equation above become :y[n] = a(x[n] + x[n-1]) + b(x[n] + x[n-1]) => ay[n] + by[n]
- d. Since the output equation follows an input signal, the system is **Linear** since superposition is hold.



- Testing Linearity of the Systems y[n] = 2(x[n])<sup>2</sup>
  Step :
  - a. Now, applying superposition by considering input as :
     x[n] = ax[n] + bx[n]
  - b. Substitute the equation above with equation in (a), become  $y[n] = 2(ax[n] + bx[n])^2 = 2(ax[n])^2 + 2(bx[n])^2 + 2ax[n][bx[n])^2$
  - c. Since the output equation is not same as original equation or did not follow the input equation, the system is Non-linear since superposition is not hold.



## Convolution

The convolution of signals can be implemented in discretetime domain to convolve 2 signals using 2 techniques;

- 1. Graphical method
  - (a) Folding

Perform time-reversal at y-axis such x(k) = x(-k)

(b) Shifting

Perform time-shifting such as x(n-k)

(c) Multiplication

Multiply the shifting signal with the other signals

such as v(k) = h(k)x(n-k)

- (d) Summation
- 2. Mathematical method (Sliding rule)



#### **Convolution : Graphical Method**

 $\Box$  Convolve the following signals;  $x(n) = \{1, 2, 3, 1\}, h(n) = \{1, 2, 1, -1\}$  $h(-k) = \{-1, 1, 2, 1\}$  $Y(0) = \Sigma h(-k)x(k) = 2(1)+1(2) = 4$  $V_1(k) = \{1, 4, 3\}$  $Y(1) = \Sigma h(1-k)x(k) = 1(1)+2(2)+1(3)=8$  $V_2(k) = \{-1, 2, 6, 1\}$  $Y(2) = \Sigma h(2-k)x(k) = -1(1)+1(2)+2(3)+1(1)=8$  $V_3(k) = \{0, -2, 3, 2\}$  $Y(3) = \Sigma h(3-k)x(k) = 0(1)-1(2)+1(3)+2(1)=3$  $V_4(k) = \{0, 0, -3, 1\}$  $Y(4) = \Sigma h(4-k)x(k) = 0(0)+0(2)-1(3)+1(1)=-2$ V<sub>5</sub>(k) = {0, 0, -1, 0}  $Y(5) = \Sigma h(5-k)x(k) = 0(0)+0(2)-1(1)+1(0)=-1$  $V_{-1}(k) = \{0, 0, 0, 1\}$  $Y(5) = \Sigma h(5-k)x(k) = 0(0)+0(0)-0(0)+1(1)= 1$ 



Y(n) = { 1, 4, 8, 8, 3, -2, -1}

#### **Convolution: Mathematical /Sliding rule**

• Fold h(k);

x(k): 1 2 3 1

 $h(k): 1 \ 2 \ 1 \ -1 \ \rightarrow h(-k): \ -1 \ 1 \ 2 \ 1$ 

• Slide h(k) and through x(k), at k=0;

1 2 3 1 -1 1 2 1 Y(0) = -1(0) + 1(0) + 2(1) + 1(2) = 4Slide h(k) and through x(k), at k=1 1 2 3 1 -1 1 2 1  $\Box$  Y(1)= -1(0) + 1(1) + 2(2) + 1(3) + 0(1) = 8  $\Box$  Slide h(k) and through x(k), at k=2 1 2 3 1 -1 1 2 1 Y(2) = -1(1) + 1(2) + 2(3) + 1(1) = 8



#### **Convolution: Mathematical /Sliding rule**

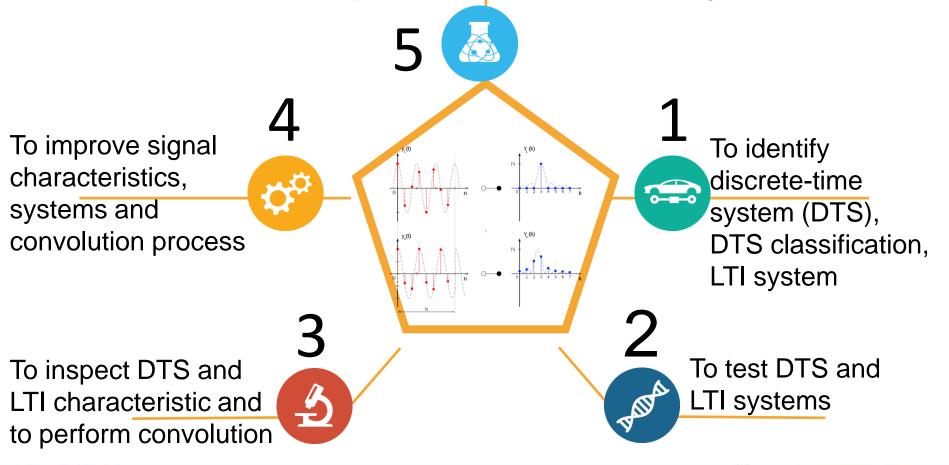
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Slide h(k) and through x(k), at k=3
           1 2 3 1
             -1 1 2 1
Y(3) = 0(1) - 1(2) + 1(3) + 2(1) + 1(0) = 3
Slide h(k) and through x(k), at k=4
           1 2 3 1
                -1 1 2 1
Y(4) = 0(1) + 0(2) - 1(3) + 1(1) + 2(0) + 1(0) = 2
Slide h(k) and through x(k), at k=5
           1 2 3 1
                  -1 1 2 1
Y(5) = 0(1) + 0(2) + 0(3) - 1(1) + 1(0) + 2(0) + 1(0) = -1
Slide h(k) and through x(k), at k=-1
           1 2 3 1
 -1 1 2 1
Y(-1) = -1(0) + 1(0) + 2(0) + 1(1) + 0(2) + 0(3) + 0(1) = 1
Y(n) = { 1, 4, 8, 8, 3,
```



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# INTRODUCTION TO DISCRETE-TIME SIGNAL

To obtain discrete-time signals and system by inspecting their DTS & LTI characteristics and to obtain system output in time-domain using convolution process



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## **Conclusion of The Chapter**

- Able to understand the type of signals, systems and signal characteristics.
- Able to understand the different between continuous signal with discrete-time signal.
- Able to understand the process to convert the continuous signal to discrete-time signal using sampling & re-sampling technique.
- Able to perform signal convolution in time domain.





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