

Lab Exercise 8

A triangle is a polygon with three edges and three vertices. It is one of the basic shapes in geometry. A triangle with vertices P, Q, and R is denoted ΔPQR as depicted in Figure 2, where p , q and r are the sides of length and their corresponding angles are α , β and γ .

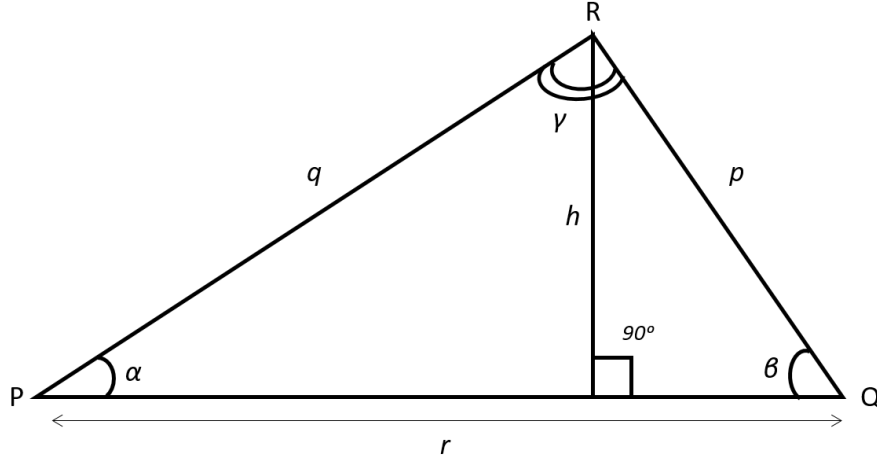


Figure 2: ΔPQR with its sides of length and their corresponding angles

According to the law of cosine, given two known lengths of a triangle p and q , and the angle between the two known sides γ (or the angle opposite to the unknown side r), to calculate the third side c , the following formula can be used:

$$r = \sqrt{p^2 + q^2 - 2pq \cos(\gamma)}$$

Similarly, p and q can be calculated by using the following formulas:

$$q = \sqrt{p^2 + r^2 - 2pr \cos(\beta)}$$

$$p = \sqrt{q^2 + r^2 - 2qr \cos(\alpha)}$$

The area of the triangle can be calculated by using the following formula:

$$\Delta PQR = \frac{1}{2} hr$$

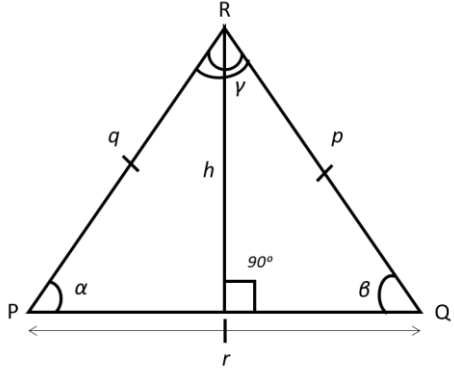
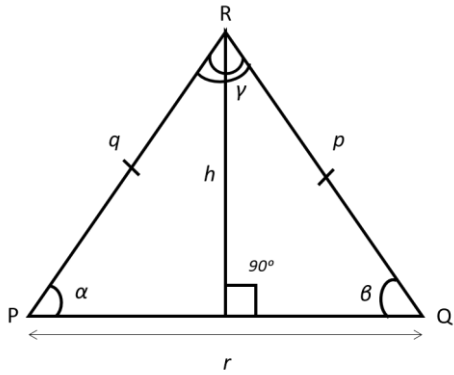
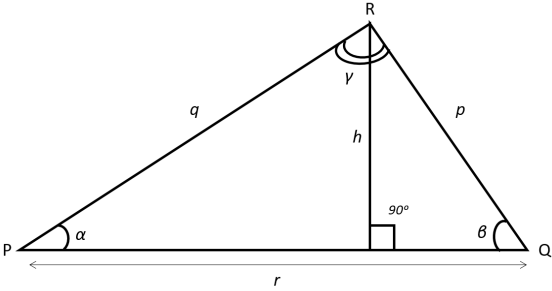
Where, height denoted as h can be easily calculated by using law of sine:

$$h = p \sin(\beta)$$

There are three prominent subclass of Triangle such as:

Table 1: Type, Criteria and formula for the Equilateral Triangle, Isosceles Triangle and Right Triangle.

Type	Criteria	Example
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<p>Equilateral Triangle</p>	<p>It has the same length for all sides with all angles measuring 60°</p> <p>Assuming that $p = q = r$ and $\alpha = \beta = \gamma$.</p>	 $h = \sqrt{p^2 + \left(\frac{p}{2}\right)^2 - 2p\left(\frac{p}{2}\right)\cos 60^\circ}$
<p>Isosceles Triangle</p>	<p>It has two sides of equal length with two similar angles</p> <p>Assuming that $p = q$ and $\alpha = \beta$</p>	 $r = \sqrt{p^2 + q^2 - 2pq\sin(180 - 2\alpha)}$ $h = \sqrt{p^2 + \left(\frac{r}{2}\right)^2 - 2p\left(\frac{r}{2}\right)\cos \alpha}$
<p>Right Triangle</p>	<p>It has one of its interior angles measuring 90° (a right angle) and also called right-angle triangle.</p> <p>Assuming that $\alpha = 90^\circ$ and p is the hypotenuse of the triangle.</p> <p>$area = 0.5 \times p \times r$</p>	 $r = \sqrt{p^2 - q^2}$

Consider the Class diagram in Figure 2 and formula given in Table 1.

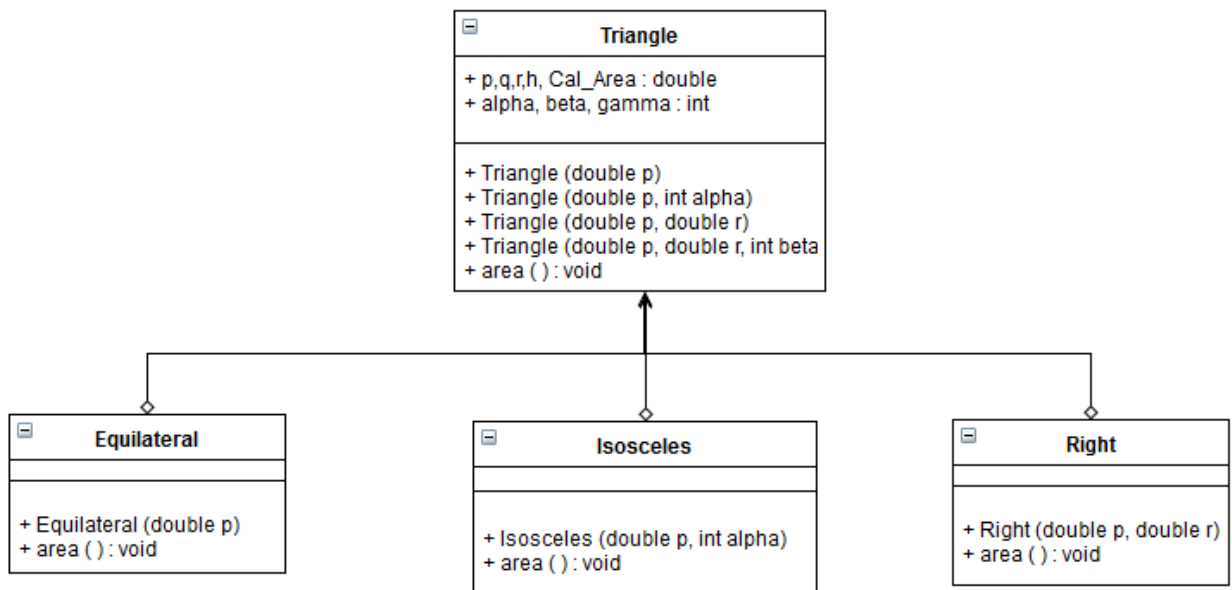


Figure 3: UML Class Diagram

Based on the problem statement given, you need to construct a Java application using all classes to compute the area of *Normal Triangle*, *Equilateral Triangle*, *Isosceles Triangle* and *Right Triangle*.